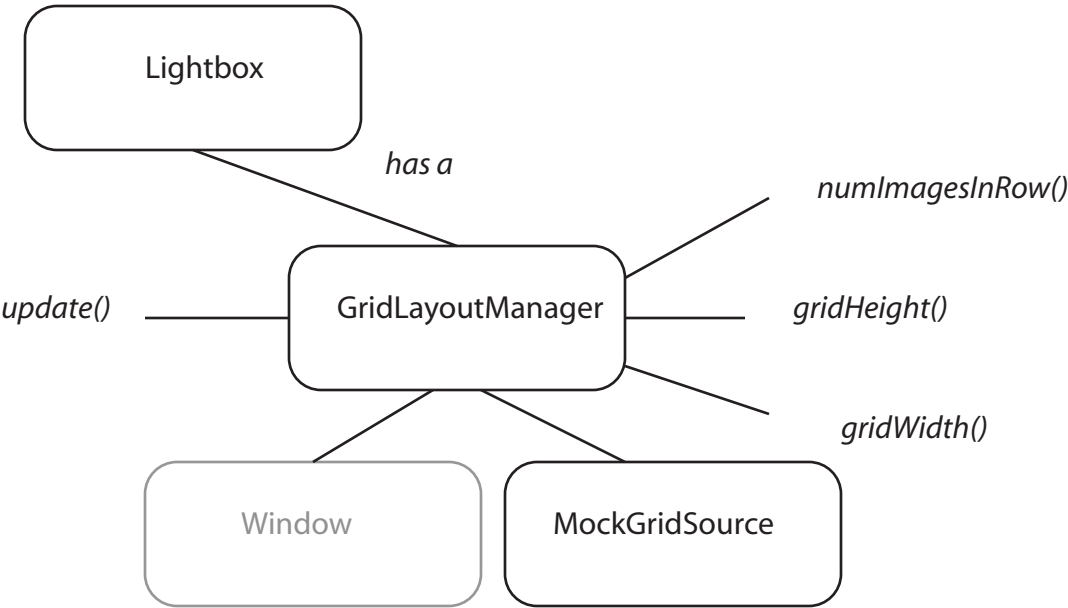


GridLayoutManager Architecture



Element getElementInDirection(direction, currentPosition)

Anatomy of a Fluid Component

