Building the **Global Public Inclusive Infrastructure**

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fluidproject.org

Wednesday, 4 January, 12

Stuff we'll cover

- What's the GPII?
- How does it relate to our projects?
- The proposed architecture
- Roadmap and next steps

What's the GPII?



What's the GPII?

GPII is a paradigm shift. The GPII will, for the first time, introduce automatic personalization of user interfaces and user context adaptation based on user preferences. Each information and communication technology (ICT) device will be able to instantly change to fit users as they encounter the device, rather than requiring users to figure out how to adapt, configure or install access features they need.

Woah.

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What's the GPII?

- Automatic setup of assistive technology
- Adaptation of user interfaces
- Preferences stored once where users want them: out on the web or close to home

The Technical Vision

- Lower the cost of building accessibly: Developers can draw from a diverse range of easy to find adaptive services
- Foster innovation: Novel assistive technologies delivered as modular services and components
- Sustain a flexible, personalized Web and beyond

- GPII is a big effort, an outcome
- **Raising the Floor** is the non-profit organization that coordinates the GPII
- **Cloud4all** is a European *project* to deliver parts of the GPII
- Floe is a project to deliver other aspects of the GPII for open ed
- Fluid is a community that contributes to and sustains the GPII

Desktop Use Case

- State their preferences once
- Go to a library and pick a computer
- Identify themselves appropriately
- Have the computer change according to their needs and preferences

launch assistive technologies, setup built-in OS features, etc.

Web Use Case

ideas?

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GPII Architecture in a nutshell

- Preferences (editors + server)
- Matching
- Standards & interoperability
- Development tools

Technical Goals

- Language agnostic
- Relocatable
- Scalable
- Adoptable

Desktop Architecture



Woah.

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From the Top



- Preferences editor
- Web-based preferences server

Preferences

User Experience

- Easy: Speaks a language I understand
- Ubiquitous: I don't have to constantly reiterate or justify
- Autonomous: I can control who sees my preferences

Preferences Editors

Support many preferences editors, designed for particular audiences, contexts and needs

Preferences Editors

Support many preferences editors, designed for particular audiences, contexts and needs:

a framework for preferences editing

Case Study: UI Options

A TEXT AND DISPLAY	Шı	AYOUT AND NAVIG	ATION	LINKS AND BUTTONS				RESET ALL
TEXT SIZE		TEXT STYLE		LINE SPACING		COLOUR & CO	ONTRAST	
А 🕕	Α	Default	-	=	Ξ	DEFAULT	-	
1 times				1 times				
Web Pages								- HIDE

A web page or webpage is a resource of information that is suitable for the World Wide Web and can be accessed through a web browser. This information is usually in HTML or XHTML format, and may provide navigation to other web pages via hypertext links.

Color, typography, illustration and interaction

Web pages usually include instructions as to the colors of text and backgrounds and very often also contain links to images and sometimes other media to be included in the final view.

Elements of a webpage

- 1. Textual
 - · content with a textual representaion
- 2. Non-textual
 - · Static and Animated imagery
 - Audio
 - Video
- 3. Interactive

Case Study: UI Options

A TEXT AND DISPLAY	Πı	AYOUT AND NAVIO	GATION	LINKS AND BUTTONS				RESET ALL
TEXT SIZE		TEXT STYLE		LINE SPACING		COLOUR & C	ONTRAST	
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								- HIDE

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Elements of a webpage

1. Textual

...Learner Options

Set content preferences for Modernist literature



I prefer Modernist literature with:

Summary of what's about to happen

We'll be presenting you Modernist literature in its original format.

NEXT

...Learner Options

Set content preferences for Modernist literature

I prefer Modernist literature with:

Summary of what's about to happen

We'll try to present Modernist literature to you such that it's largely made up of text that's easier to read.

NEXT

...Learner Options

Set content preferences for Modernist literature



I prefer Modernist literature with:

Summary of what's about to happen

We'll try to present Modernist literature to you such that it's largely made up of text that's easier to read and pictures with detailed descriptions.

NEXT

...desktop configuration

K Control Preferences	×					
Web-4-All Preference Wizard	Canada					
Control Preferences						
I would like an alternative to the standard keyboard						
\Box Enhance the <u>s</u> tandard keyboard.						
\Box Use an <u>o</u> nscreen keyboard.						
□ Use <u>a</u> n alternative keyboard.						
I would like an alternative to the standard mouse						
\Box Control the mouse pointer with keyboard.						
\Box <u>U</u> se a mouse alternative.						
I would like an alternative to the standard controls						
\Box Use <u>v</u> oice recognition.						
Use coded input (i.e. morse, chordic, quartering, or eight cell).						
\Box Use <u>w</u> ord prediction.						
Use Defaults < Display Settings Next > Save and Exit	<u>C</u> ancel					

...and a multitude of others

- Directed vs. free form
- Assisted vs. autonomous
- Making it more fun

Designed by skilled interaction designers, with users

Preferences Framework

A three-dimensional model for preferences:

presentation

- persistence
- activity

(how the preference is acted upon)



Preferences Framework



And the Bottom



- A registry of all the "solutions" available on the computer
- A way to configure them
- Something that listens for the user

In the Middle



- Something that can match the user's preferences with the available solutions
- Something to orchestrate it all

Matching & Resolution





Device Capabilities & Software



Context

Environmental Data

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Matching & Resolution

Context

matched with diverse user interfaces, assistive technologies, and OS features

Solution

Matching & Resolution



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Matching

Declarative, interoperable formats for representing:

- Preferences
- Installed software and device capabilities
- Environment
- Context
- Service & UI capabilities

Technical Challenges

- How do we make this work across platforms? (Linux, Windows, Mac)
- How do we make it scale to on-the-fly distribution?
- How about web-based ATs (e.g. WebAnywhere)?
- How does it work for web apps?

Technical Solutions

- Use the web!
- HTML, CSS, JavaScript for user interfaces
- All modules and plugins built with JavaScript
- Don't make new custom APIs or use scary old ones like CORBA
- Use the web! REST and JSON payloads

Technical Solutions

- Every module in the system is modelled as a URL
- Run an internal web server on the local desktop (no API-level difference between local and remote calls)
- Orchestrate the process using REST calls
- Every module consumes or produces standard JSON documents

Did you know Linux is awesome?

- A central store, designed to be accessed by third-parties, not just a single application
- Event-driven: setting changes, app knows about it immediately
- Oops, there are two of them: gconf and gsettings

Configuring ATs

- Vendors need to plug their AT into the system
- AccessForAll deals with preferences in generic terms; apps need specifics
- Traditional model: write a plugin
- Risks:
 - Cost of code
 - Privacy leakage



Configuring ATs

- We provide a set of typical settings handlers out of the box (e.g. for gsettings on Linux)
- Vendors provide a "settings map"
- The framework transforms from AccessForAll to specific gsettings
- Leverage what we've got: Infusion Model Transformation

Roadmap

- Start with desktop
- Start with Linux and GNOME
- Build a sequence of small vertical slices
- Get something working end to end fast
- Do it with a small team

Tools and Tech

- VM-heavy: automate using Vagrant & Puppet
- Node.js and JS for all cross-platform code
- Express, Infusion, and proto-Kettle
- gsettings and gconf: push other OS vendors to provide equivalent awesomeness





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